GATEWAY RPG – Character Sheet

Character Name: _____

Level: ____ **Race or Species:** _____

Class or Archetype Description:

Strength (STR)

- ____ Athletics Check
- ____ Melee Attack
- ____ Strength Saving Throws

Dexterity (DEX)

- ____ Turn Order(Initiative Check)
- ____ Acrobatics Check
- ____ Sleight of Hand Check
- ____ Piloting (Land, Sea, Air, Mech)
- ____ Lock Picking
- ____ Stealth Check
- ____ Hide Check
- ____ Ranged Attack
- ____ Dexterity Saving Throws (AC)

Constitution (CON)

- ____ Constitution Saving Throws (HP)

Hit Points	Armor Class	Move
Current ____ Max ____	____	____

Background or Backstory Description:

Intelligence (INT)

- ____ Arcana Check
- ____ History Check
- ____ Streetwise
- ____ Investigation Check
- ____ Computer Use / Tech
- ____ Nature Check
- ____ Religion Check
- ____ Saving Throws

Wisdom (WIS)

- ____ Animal Handling Check
- ____ Insight Check
- ____ Medicine Check
- ____ Perception Check
- ____ Survival Check
- ____ Casting Magic/Superpower
- ____ Wisdom Saving Throws

Charisma (CHA)

- ____ Deception Check
- ____ Deception Check
- ____ Intimidation Check
- ____ Performance Check
- ____ Persuasion Check
- ____ Charisma Saving Throws

Weapons:

Special Abilities:

Items:

Currency:

Notes:

Character Portrait